

# Osoyoos Curling Club

## DOUBLES CURLING RULES

- A team consists of 2 players
- Each team throws 5 rocks each
- Hammer is determined at the beginning by a coin flip
- Player 1 delivers the first and last stone
- Player 2 delivers stones 2, 3, and 4
- The player delivering the first stone can change from end to end, and the delivery rotation is determined at the start of each end
- There are no designated sweepers – so sweeping is done by the stone thrower or the person holding the broom or both players may sweep
- The major difference between regular curling and doubles curling is the positioning of 2 rocks before the beginning of each end. **Figure 1 – Centre Guard** shows the placement of rocks for a “typical” end. The team without hammer positions their rock (A) as a center line guard. The team with hammer positions their rock (B) behind the button
- The team whose positioned rock is in position (A) throws the first rock, and the team whose rock is in position (B) throws the second rock, and has the hammer
- Each game is 6 ends, and scoring is the same as in regular curling. The placed stones are also included in scoring
- In the event of a blank end – the team that did not have the “hammer” in that end shall have the decision on the stone placement in the next end
- No stone, **including the placed stones**, can be removed from play before the delivery of the fourth stone of an end. **It is the 4<sup>th</sup> physically delivered stone of each end that is allowed to remove any stone from play.** If there is a violation, the delivered stone shall be removed from play, and any displaced stone(s) shall be replaced in their original position
- **Power Play Option:** Once per game, each team, when they have the decision on the placement of the positioned stones, can use the Power Play option to position the stones. **Figure 2 – Power Play Option** shows the placement of the stones and a team can only use the Power Play Option once during the game
- If the game is tied after the 6<sup>th</sup> end, an extra end is played. The Power Play option is not allowed in extra ends

Figure No. 1 - Centre Guard

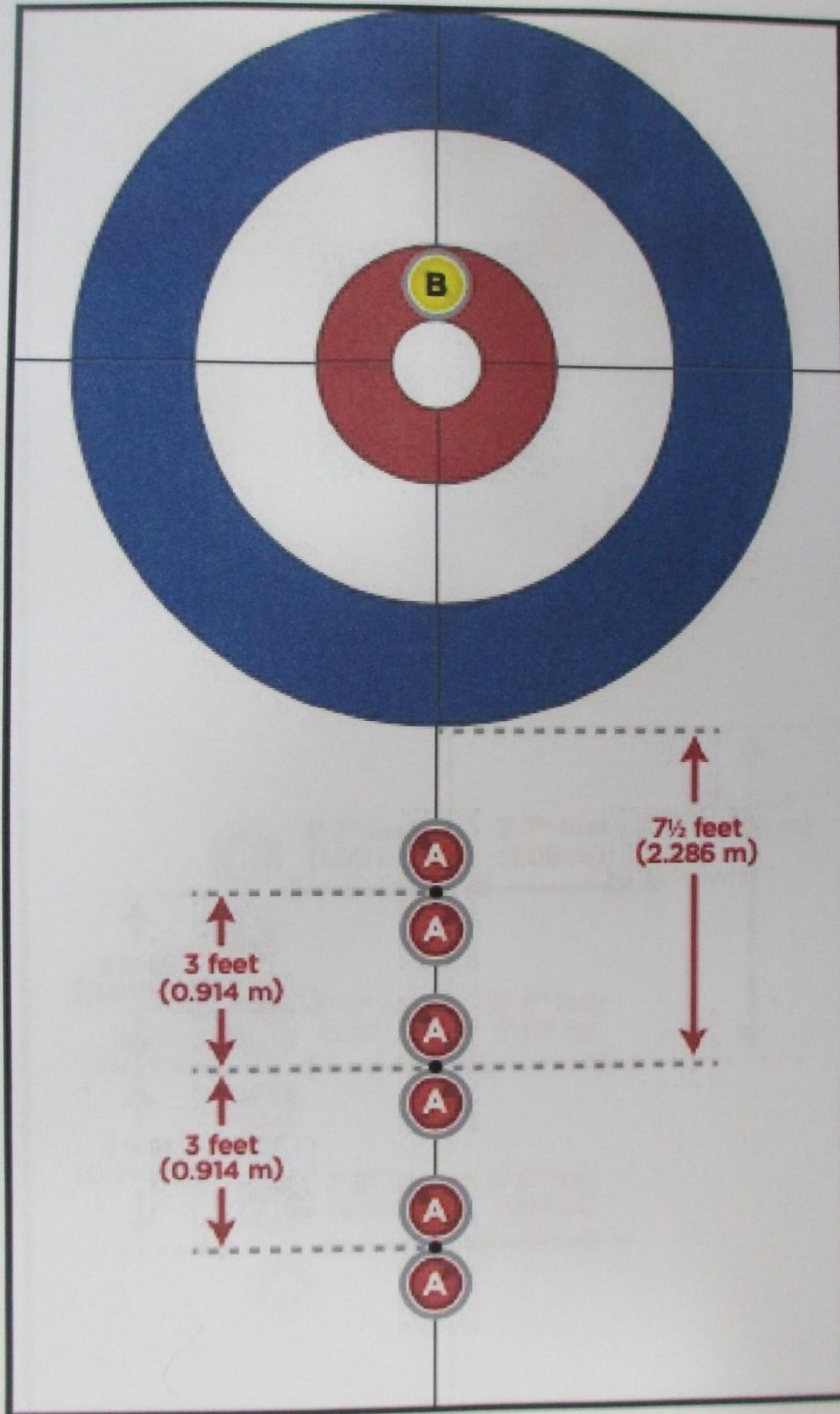


Figure No. 2 - Power Play Option

